

Rogers Youth Baseball League Rules

7/8 Year Old League Rules

1. **Bats:** Must have the USABat Marking. Barrel Maximum – 2 5/8". No BBCOR Bats are permitted in the Cal Ripken Division
2. **Game Time Limit:** 1 hour 15 minutes or six (6) innings whichever comes first
3. Scheduled game times will be 6:00pm & 7:30pm on weeknights
4. League games will be played with a "regulation size" hard baseball
5. **Run Rule:** Six (6) runs per inning unless team batting is behind, and then can only go ahead by six (6) runs
6. Home team will be official scorekeeper and both coaches must sign-off on scorebook after the game
7. **Batting: The coach that will be delivering the pitch must be within the pitching circle and on one knee. Four (4) pitch maximum, unless the ball is fouled on the fourth (4) pitch. If three (3) strikes occur prior to four (4) pitches, batter is out.** Once the ball has been hit, the coach that delivered the pitch must position themselves as not to be an obstruction to the defensive team on any possible play. **A batted ball striking any part of the coach that is pitching will be ruled a "dead ball" "no pitch" and the batter will return to home plate and continue the at-bat.**
8. The umpire will call "time" when the ball is thrown back to the pitcher in the circle or when no base runners can advance. All base runners must return to the last base touched when "time" is called by the umpire.
9. Ten (10) players will be allowed on the field during play. With one player at each position, pitcher must be in the circle to the side of the machine, within four (4) feet of and behind the forward most point of the machine and all infielders must play their positions (not in the infield grass) and the four (4) outfielders must be in the outfield grass until contact is made with the ball
10. The team batting will provide a coach to feed the pitching machine
11. All players must bat and be included in the batting order
12. **Defense:** Free substitution is allowed
13. **Base Running:** Closed Bases (**no leading off, no stealing, and no advancement on a passed ball or wild pitch**). A runner can only advance to the next base or score on a ball batted into play.
14. **Bunting:** One bunt is allowed per inning, per team.
15. **Slash Bunt:** Batters will be called out if they fake a bunt and then take a full swing. No base runners may advance on the play
16. A game can end in a tie (Except in the Playoffs)
17. **Courtesy Runner:** Only allowed for the catcher position and after the second (2nd) out of the inning. The courtesy runner must be the player that made the last out.
18. **Teams must have 8 players to start a game. No "automatic out" will be given for playing with 8 players**

City League Tournament Rules All regular season rules still apply.