Rogers Youth Baseball League Rules

7/8 Year Old League Rules

1. **Bats:** Must have the USABat Marking. Barrel Maximum – 2 5/8". No BBCOR Bats are permitted in the Cal Ripken Division
2. **Game Time Limit:** 1 hour 15 minutes or six (6) innings whichever comes first
3. Scheduled game times will be 6:00pm & 7:30pm on weeknights
4. League games will be played with a "regulation size" hard baseball
5. **Run Rule:** Six (6) runs per inning unless team batting is behind, and then can only go ahead by six (6) runs
6. Home team will be official scorekeeper and both coaches must sign-off on scorebook after the game
7. **Four (4) pitch maximum, unless the ball is fouled on the fourth (4) pitch. If three (3) strikes occur prior to four (4) pitches, batter is out.**
8. The ball becomes dead when a batted ball hits the pitching machine or the individual feeding the machine. The batter will be awarded first base. No runners may advance unless forced. Any thrown ball which hits the machine remains alive and in play.
9. The umpire will call "time" when the ball is thrown back to the pitcher in the circle or when no base runners can advance. All base runners must return to the last base touched when "time" is called by the umpire.
10. Ten (10) players will be allowed on the field during play. With one player at each position, pitcher must be in the circle to the side of the machine, within four (4) feet of and behind the forward most point of the machine and all infielders must play their positions (not in the infield grass) and the four (4) outfielders must be in the outfield grass until contact is made with the ball
11. The team batting will provide a coach to feed the pitching machine
12. **Pitching Machine:** The Louisville Slugger Perfect Pitch Machine will be set on 9 and 4 (40 MPH). The 4 may have to be adjusted if the field has a mound. **The rear of the machine will be placed 46 feet from home plate.** The umpire may adjust the machine at the beginning of an inning to maintain consistency. The machine may be adjusted during an inning with the consent of both coaches or if deemed necessary by the umpire.
13. All players must bat and be included in the batting order
14. **Defense:** Free substitution is allowed
15. **Stealing:** Is allowed of second and third bases only. **Stealing of home is not allowed**. **Base runners may attempt to steal ONLY on a third strike that isn't caught by the catcher**. A runner may steal once the ball crosses home plate. A runner that leaves early will be sent back to the base from which he started. The base runner may only score as a result of a play developing off a batted ball, or a play at a base.
16. **Bunting:** One bunt is allowed per inning, per team**.**
17. **Slash Bunt:** Batters will be called out if they fake a bunt and then take a full swing. No base runners may advance on the play
18. A game can end in a tie (Except in the Playoffs)
19. **Courtesy Runner:** Only allowed for the catcher position and after the second (2nd) out of the inning. The courtesy runner must be the player that made the last out.
20. **Teams must have 8 players to start a game. No "automatic out" will be given for playing with 8 players**

City League Tournament Rules All regular season rules still apply.