

# Rogers Youth Baseball League Rules

## All Age Groups

1. There will be no profanity, obscene gestures or throwing of any equipment. This can result in automatic ejection from the game in which it occurs and suspension from the next game. The second time one of these violations occurs, the person or persons involved will meet with Joe Damico, Program Director. At this meeting, it will be decided if the player(s) will be allowed to continue to play in the league. Any ejection of a coach or a player is automatically a one game suspension. All ejections will be reported to the Umpire in Chief.
2. In case of a discussion, only the manager or head coach will speak to the chief umpire. All other coaches and players will either stay at their positions or in the dug-out. If this is violated, the person(s) involved may be ejected and suspended for one game. If this happens a second time that person(s) will have to meet with Joe Damico, Program Director. At this meeting, it will be decided if the manager or coach can continue to coach in the league.
3. A player, coach, or a fan ejected from the game must leave the park immediately.
4. There will be no yelling of personal or personal pronoun names. There will be no banging of bats against the dug-out fencing, floor, or bench. There will be nothing done to distract players from the other team. If any of the above violations take place, the umpire will warn the person(s) involved. A second warning means automatic ejection from the game. If the umpire is unable to tell who the guilty party is, then either a player will be chosen or a coach may be ejected from the game. Managers should remember whatever their players do reflects on them. A gain, managers are expected to have control of their players at all times.
5. Alcoholic beverages, smoking, and/or drugs are not permitted in the park.
6. There will be no soft toss allowed against the fence at any of the Rogers ball fields at any time.
7. Before the start of any game, managers should meet with the umpires and ask any questions they may have.
8. All equipment shall be kept in the dug-outs during the game. All players, unless they are on the field playing a position, on base, in coach's box, up at bat, or in the on-deck circle, must be in the dug-out.
9. Managers should have their players in uniform with their shirts tucked in.
10. Courtesy runners can be used for pitchers and catchers to help speed up the game. There must be at least one (1) out for this to take place and the courtesy runner must be someone not in the batting order. If a team has all their players in the batting order, they must use the last recorded out as a runner.
11. Teams may start with 8 players (with no "automatic outs" for missing players), and additional players may be added to the **bottom** of the batting order when they arrive. Any team with less than 8 players will have a 10 minute grace period before the game is considered a forfeit. However, the official game time will have started at the originally scheduled game time.
12. Delaying of the game by base runners will not be tolerated. The base runner will receive one (1) warning by the umpire when a delay occurs. The base runner will be called out if another infraction occurs.
13. **Stalling:** If in the opinion of the umpire, a team uses stalling tactics, the umpire will give the team a warning. If in the opinion of the umpire, the team continues to use stalling tactics, the umpire shall stop the game and award a forfeit to the other team. Ordinary time outs will not be considered stalling if this has been the norm of this team throughout the game.
14. No visible jewelry is allowed to be worn by a player on the playing field at any time.
15. Each team must supply at least two game balls every game.

16. **Collision Rule:** In the umpire's judgment, if the catcher uses excessive force when tagging a runner or a runner flagrantly runs over the catcher, either player may be ejected. There is not a mandatory slide rule, but it is advised for all runners to slide at every base or the above could take place
17. **Double Play Attempts:** a runner who has been forced out must either slide or veer out of the way of the throw in order to avoid interference. In the umpire's judgment, if the base runner interferes with the double play attempt, that base runner and the runner on which a double play is being attempted will be called out.
18. We follow Cal Ripken rules in the 7yr old through 12yr old leagues except where it may be amended by a local league rule. Babe Ruth (13yr old through 15yr old) league play under Babe Ruth rules.
19. City League Tournament will involve tournament rules for pitching.
20. **Pitching Rules:** In the 9/10yr old league and the 11/12yr old league, Each pitcher is allowed 6 innings per week. Once a pitcher has pitched more than two innings he must have two calendar days rest before pitching again. The week starts on Monday and ends on Sunday. A pitcher can pitch on Saturday or Sunday and then on Monday without two calendar days rest because Monday starts the new week. **If a team is caught in violation of this rule then that game will be a forfeit.** In the 13-15yr old league (Babe Ruth), the same rules apply, except pitchers must have two (2) calendar days of rest if more than three (3) innings are pitched. **In all ages, one (1) pitch constitutes one inning.** If a pitcher begins warming up, he must throw at least one (1) pitch before being removed. Intentional walks are allowed, however; they are discouraged.
21. **Regulation Game:** A regulation game consists of 7 innings in Babe Ruth Games, 6 innings Cal Ripken Games.  
**Cal Ripken Divisions:** *If a game is called, it is a regulation game: (1) If **four innings** have been completed; (2) If the home team has scored more runs in three or three and a fraction half innings than the visiting team has scored in four completed half-innings;*  
**Babe Ruth Division:** *If a game is called, it is a regulation game: (1) If **five innings** have been completed; (2) If the home team has scored more runs in four or four and a fraction half innings than the visiting team has scored in five completed half-innings;*
22. **NO GAME (All Divisions):** If a Cal Ripken Division game fails to reach the regulation minimum limit of 3 1/2 or 4 innings played, it is not a regulation game and must be replayed as a new game. If a Babe Ruth 13-15 Division game fails to reach the regulation minimum of 4 1/2 or 5 innings played it is not a regulation game and must be replayed as a new game.